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Manage the huMONGOus amount of data collected through your web application with MongoDB. This authoritative introduction—written by a core contributor to the project—shows you the many advantages of using document-oriented databases, and demonstrates how this reliable, high-performance system allows for almost infinite horizontal scalability. This updated second edition provides guidance for database developers, advanced configuration for system administrators, and an overview of the

concepts and use cases for other people on your project. Ideal for NoSQL newcomers and experienced MongoDB users alike, this guide provides numerous real-world schema design examples. Get started with MongoDB core concepts and vocabulary Perform basic write operations at different levels of safety and speed Create complex queries, with options for limiting, skipping, and sorting results Design an application that works well with MongoDB Aggregate data, including counting, finding distinct values, grouping documents, and using MapReduce Gather and interpret statistics about your collections and databases Set up replica sets and automatic failover in MongoDB Use sharding to scale horizontally, and learn how it impacts applications Delve into monitoring, security and authentication, backup/restore, and other administrative tasks (Applause Books). Oh Hai! The Room: The Definitive Guide is the ultimate key to the biggest pop culture phenomenon of the 21st century, Tommy Wiseau's *The Room*. Arguably the worst film of all time and certainly one of the most beguiling, the masterpiece of so-bad-it's-good filmmaking has grown since its release in 2003 to become one of the most popular theatrical releases of all time, with an extremely loyal and vocal fan base. Within the book, readers will find everything required to step into *The Room* for the first time and understand the traditions, characters, and (lack of) logic at play within the ultimate cult film. Favorite customers of the film will also find a dozen red roses as the book takes a look back at the history of the phenomenon, features extensive and in-depth analysis of the film, includes extensive interviews with the cast and crew, and, of course, studies the film's enigmatic and visionary auteur, Tommy Wiseau. This is the first available book guide to *The Room*. And an added bonus is the graphic design from cult film artist Mute, which will give the book an eye-catching and distinctive look. So get your tuxedo on, grab your football, have your spoons at the ready, and prepare to shout, "You're tearing me apart, Lisa!" for the first or thousandth time, as we enter *The Room*. Describes the history of the Web server platform and covers downloading and compiling, configuring and running the program on UNIX, writing specialized modules, and establishing security routines. Ready to unlock the power of your data? With this comprehensive guide, you'll learn how to build and maintain reliable, scalable, distributed systems with Apache Hadoop. This book is ideal for programmers looking to analyze datasets of any size, and for administrators who want to set up and run Hadoop clusters. You'll find illuminating case studies that demonstrate how Hadoop is used to solve specific problems. This third edition covers recent changes to Hadoop, including material on the new MapReduce API, as well as MapReduce 2 and its more flexible execution model (YARN). Store large datasets with the Hadoop Distributed File System (HDFS) Run distributed computations with MapReduce Use Hadoop's data and I/O building blocks for compression, data integrity, serialization (including Avro), and persistence Discover common pitfalls and advanced features for writing real-world MapReduce programs Design, build, and administer a dedicated Hadoop cluster—or run Hadoop in the cloud Load data from relational databases into HDFS, using Sqoop Perform large-scale data processing with the Pig query language Analyze datasets with Hive,

Hadoop's data warehousing system Take advantage of HBase for structured and semi-structured data, and ZooKeeper for building distributed systems "...lucid, in-depth descriptions of the behavior of every HTML tag on every major browser and platform, plus enough dry humor to make the book a pleasure to read." --Edward Mendelson, PC Magazine "When they say 'definitive' they're not kidding." --Linda Roeder, About.com

Put everything you need to know about HTML & XHTML at your fingertips. For nearly a decade, hundreds of thousands of web developers have turned to *HTML & XHTML: The Definitive Guide* to master standards-based web development. Truly a definitive guide, the book combines a unique balance of tutorial material with a comprehensive reference that even the most experienced web professionals keep close at hand. From basic syntax and semantics to guidelines aimed at helping you develop your own distinctive style, this classic is all you need to become fluent in the language of web design. The new sixth edition guides you through every element of HTML and XHTML in detail, explaining how each element works and how it interacts with other elements. You'll also find detailed discussions of CSS (Cascading Style Sheets), which is intricately related to web page development. The most all-inclusive, up-to-date book on these languages available, this edition covers HTML 4.01, XHTML 1.0, and CSS2, with a preview of the upcoming XHTML2 and CSS3. Other topics include the newer initiatives in XHTML (XForms, XFrames, and modularization) and the essentials of XML for advanced readers. You'll learn how to:

- Use style sheets to control your document's appearance
- Work with programmatically generated HTML
- Create tables, both simple and complex
- Use frames to coordinate sets of documents
- Design and build interactive forms and dynamic documents
- Insert images, sound files, video, Java applets, and JavaScript programs
- Create documents that look good on a variety of browsers

The authors apply a natural learning approach that uses straightforward language and plenty of examples. Throughout the book, they offer suggestions for style and composition to help you decide how to best use HTML and XHTML to accomplish a variety of tasks. You'll learn what works and what doesn't, and what makes sense to those who view your web pages and what might be confusing. Written for anyone who wants to learn the language of the Web--from casual users to the full-time design professionals--this is the single most important book on HTML and XHTML you can own. Bill Kennedy is chief technical officer of MobileRobots, Inc. When not hacking new HTML pages or writing about them, "Dr. Bill" (Ph.D. in biophysics from Loyola University of Chicago) is out promoting the company's line of mobile, autonomous robots that can be used for artificial intelligence, fuzzy logic research, and education. Chuck Musciano began his career as a compiler writer and crafter of tools at Harris Corporation's Advanced Technology Group and is now a manager of Unix Systems in Harris' Corporate Data Center. For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. *JavaScript: The Definitive Guide* is ideal for experienced programmers who want to

learn the programming language of the web, and for current JavaScript programmers who want to master it. Outside of the world of enterprise computing, there is one database that enables a huge range of software and hardware to flex relational database capabilities, without the baggage and cost of traditional database management systems. That database is SQLite—an embeddable database with an amazingly small footprint, yet able to handle databases of enormous size. SQLite comes equipped with an array of powerful features available through a host of programming and development environments. It is supported by languages such as C, Java, Perl, PHP, Python, Ruby, TCL, and more. The Definitive Guide to SQLite, Second Edition is devoted to complete coverage of the latest version of this powerful database. It offers a thorough overview of SQLite's capabilities and APIs. The book also uses SQLite as the basis for helping newcomers make their first foray into database development. In only a short time you can be writing programs as diverse as a server-side browser plug-in or the next great iPhone or Android application! Learn about SQLite extensions for C, Java, Perl, PHP, Python, Ruby, and Tcl. Get solid coverage of SQLite internals. Explore developing iOS (iPhone) and Android applications with SQLite. SQLite is the solution chosen for thousands of products around the world, from mobile phones and GPS devices to set-top boxes and web browsers. You almost certainly use SQLite every day without even realizing it! For too long, developers have worked on disorganized application projects, where every part seemed to have its own build system, and no common repository existed for information about the state of the project. Now there's help. The long-awaited official documentation to Maven is here. Written by Maven creator Jason Van Zyl and his team at Sonatype, Maven: The Definitive Guide clearly explains how this tool can bring order to your software development projects. Maven is largely replacing Ant as the build tool of choice for large open source Java projects because, unlike Ant, Maven is also a project management tool that can run reports, generate a project website, and facilitate communication among members of a working team. To use Maven, everything you need to know is in this guide. The first part demonstrates the tool's capabilities through the development, from ideation to deployment, of several sample applications -- a simple software development project, a simple web application, a multi-module project, and a multi-module enterprise project. The second part offers a complete reference guide that includes: The POM and Project Relationships The Build Lifecycle Plugins Project website generation Advanced site generation Reporting Properties Build Profiles The Maven Repository Team Collaboration Writing Plugins IDEs such as Eclipse, IntelliJ, and NetBeans Using and creating assemblies Developing with Maven Archetypes Several sources for Maven have appeared online for some time, but nothing served as an introduction and comprehensive reference guide to this tool -- until now. Maven: The Definitive Guide is the ideal book to help you manage development projects for software, web applications, and enterprise applications. And it comes straight from the source. This comprehensive and authoritative guide will teach you the DAX language for business intelligence, data modeling, and analytics. Leading Microsoft BI consultants Marco

Russo and Alberto Ferrari help you master everything from table functions through advanced code and model optimization. You'll learn exactly what happens under the hood when you run a DAX expression, how DAX behaves differently from other languages, and how to use this knowledge to write fast, robust code. If you want to leverage all of DAX's remarkable power and flexibility, this no-compromise "deep dive" is exactly what you need. Perform powerful data analysis with DAX for Microsoft SQL Server Analysis Services, Excel, and Power BI Master core DAX concepts, including calculated columns, measures, and error handling Understand evaluation contexts and the CALCULATE and CALCULATETABLE functions Perform time-based calculations: YTD, MTD, previous year, working days, and more Work with expanded tables, complex functions, and elaborate DAX expressions Perform calculations over hierarchies, including parent/child hierarchies Use DAX to express diverse and unusual relationships Measure DAX query performance with SQL Server Profiler and DAX Studio Streamline software development with Jenkins, the popular Java-based open source tool that has revolutionized the way teams think about Continuous Integration (CI). This complete guide shows you how to automate your build, integration, release, and deployment processes with Jenkins—and demonstrates how CI can save you time, money, and many headaches. Ideal for developers, software architects, and project managers, Jenkins: The Definitive Guide is both a CI tutorial and a comprehensive Jenkins reference. Through its wealth of best practices and real-world tips, you'll discover how easy it is to set up a CI service with Jenkins. Learn how to install, configure, and secure your Jenkins server Organize and monitor general-purpose build jobs Integrate automated tests to verify builds, and set up code quality reporting Establish effective team notification strategies and techniques Configure build pipelines, parameterized jobs, matrix builds, and other advanced jobs Manage a farm of Jenkins servers to run distributed builds Implement automated deployment and continuous delivery Imagine what you could do if scalability wasn't a problem. With this hands-on guide, you'll learn how the Cassandra database management system handles hundreds of terabytes of data while remaining highly available across multiple data centers. This expanded second edition—updated for Cassandra 3.0—provides the technical details and practical examples you need to put this database to work in a production environment. Authors Jeff Carpenter and Eben Hewitt demonstrate the advantages of Cassandra's non-relational design, with special attention to data modeling. If you're a developer, DBA, or application architect looking to solve a database scaling issue or future-proof your application, this guide helps you harness Cassandra's speed and flexibility. Understand Cassandra's distributed and decentralized structure Use the Cassandra Query Language (CQL) and cqlsh—the CQL shell Create a working data model and compare it with an equivalent relational model Develop sample applications using client drivers for languages including Java, Python, and Node.js Explore cluster topology and learn how nodes exchange data Maintain a high level of performance in your cluster Deploy Cassandra on site, in the Cloud, or with Docker Integrate Cassandra with Spark, Hadoop, Elasticsearch, Solr, and Lucene

Work with petabyte-scale datasets while building a collaborative, agile workplace in the process. This practical book is the canonical reference to Google BigQuery, the query engine that lets you conduct interactive analysis of large datasets. BigQuery enables enterprises to efficiently store, query, ingest, and learn from their data in a convenient framework. With this book, you'll examine how to analyze data at scale to derive insights from large datasets efficiently. Valliappa Lakshmanan, tech lead for Google Cloud Platform, and Jordan Tigani, engineering director for the BigQuery team, provide best practices for modern data warehousing within an autoscaled, serverless public cloud. Whether you want to explore parts of BigQuery you're not familiar with or prefer to focus on specific tasks, this reference is indispensable. A revised and updated edition offers comprehensive coverage of ECMAScript 5 (the new JavaScript language standard) and also the new APIs introduced in HTML5, with chapters on functions and classes completely rewritten and updated to match current best practices and a new chapter on language extensions and subsets. Original. Whether you need full-text search or real-time analytics of structured data—or both—the Elasticsearch distributed search engine is an ideal way to put your data to work. This practical guide not only shows you how to search, analyze, and explore data with Elasticsearch, but also helps you deal with the complexities of human language, geolocation, and relationships. If you're a newcomer to both search and distributed systems, you'll quickly learn how to integrate Elasticsearch into your application. More experienced users will pick up lots of advanced techniques. Throughout the book, you'll follow a problem-based approach to learn why, when, and how to use Elasticsearch features. Understand how Elasticsearch interprets data in your documents Index and query your data to take advantage of search concepts such as relevance and word proximity Handle human language through the effective use of analyzers and queries Summarize and group data to show overall trends, with aggregations and analytics Use geo-points and geo-shapes—Elasticsearch's approaches to geolocation Model your data to take advantage of Elasticsearch's horizontal scalability Learn how to configure and monitor your cluster in production

The Definitive Guide to HTML5 provides the breadth of information you'll need to start creating the next generation of HTML5 websites. It covers all the base knowledge required for standards-compliant, semantic, modern website creation. It also covers the full HTML5 ecosystem and the associated APIs that complement the core HTML5 language. The Definitive Guide to HTML5 begins by tackling the basics of HTML5, ensuring that you know best practices and key uses of all of the important elements, including those new to HTML5. This section also covers extended usage of CSS3, JavaScript, and DOM manipulation, making you proficient in all core aspects of modern website creation. The final part of the book covers the associated W3C APIs that surround the HTML5 specification. You will achieve a thorough working knowledge of the Geolocation API, web storage, creating offline applications, and the new drag and drop functionality. The Definitive Guide to HTML5 also dives into the key media enhancements of HTML5 and its surrounding technologies: Canvas, video and audio. This instructive book takes

you step by step through ways to track, merge, and manage both open source and commercial software projects with Mercurial, using Windows, Mac OS X, Linux, Solaris, and other systems. Mercurial is the easiest system to learn when it comes to distributed revision control. And it's a very flexible tool that's ideal whether you're a lone programmer working on a small project, or part of a huge team dealing with thousands of files. Mercurial permits a countless variety of development and collaboration methods, and this book offers several concrete suggestions to get you started. This guide will help you: Learn the basics of working with a repository, changesets, and revisions Merge changes from separate repositories Set up Mercurial to work with files on a daily basis, including which ones to track Get examples and tools for setting up various workflow models Manage a project that's making progress on multiple fronts at once Find and fix mistakes by isolating problem sources Use hooks to perform actions automatically in response to repository events Customize the output of Mercurial Mercurial: The Definitive Guide maintains a strong focus on simplicity to help you learn Mercurial quickly and thoroughly. Provides information on the basics of Ajax to create Web applications that function like desktop programs. For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it. If you're a web designer or app developer interested in sophisticated page styling, improved accessibility, and saving time and effort, this book is for you. This revised edition provides a comprehensive guide to CSS implementation, along with a thorough review of the latest CSS specifications. CSS is a constantly evolving language for describing the presentation of web content on screen, printers, speech synthesizers, screen readers, and chat windows. It is used by all browsers on all screen sizes on all types of IoT devices, including phones, computers, video games, televisions, watches, kiosks, and auto consoles. Authors Eric Meyer and Estelle Weyl show you how to improve user experience, speed development, avoid potential bugs, and add life and depth to your applications through layout, transitions and animations, borders, backgrounds, text properties, and many other tools and techniques. This guide covers: Selectors, specificity, and the cascade Values, units, fonts, and text properties Padding, borders, outlines, and margins Colors, backgrounds, and gradients Floats and positioning tricks Flexible box layout The new Grid layout system 2D and 3D transforms, transitions, and animation Filters, blending, clipping, and masking Media and feature queries From a senior researcher who helped design the PNG image format comes a guide that focuses on implementing PNG with the libpng C library and discusses improvements, such as gamma correction and the standard color spaces for precise reproduction of image colors on a wide range of systems. 2020 Banff Mountain Book Competition Finalist in Guidebooks Crack climbing is a highly technical form of movement in which climbers

position their hands, feet, and even their entire body in cracks to make upward progress on rock. An advocate for the sport's aesthetic lines, physicality, and technical know-how, author Pete Whittaker teaches more than sixty Crack School Masterclasses each year and was featured in the popular climbing film *Wide Boyz*. This detailed and comprehensive guide teaches step-by-step techniques and tips, including for: Jamming (finger, hand, fist, foot, arm, leg, body) Crack types (chimneys, liebacks, underclings, roof cracks) How to safely lead and place protection Efficient positioning and movement Strength recovery while climbing Mac users everywhere--even those who know nothing about programming--are discovering the value of the latest version of AppleScript, Apple's vastly improved scripting language for Mac OS X Tiger. And with this new edition of the top-selling *AppleScript: The Definitive Guide*, anyone, regardless of your level of experience, can learn to use AppleScript to make your Mac time more efficient and more enjoyable by automating repetitive tasks, customizing applications, and even controlling complex workflows. Fully revised and updated--and with more and better examples than ever--*AppleScript: The Definitive Guide, 2nd Edition* explores AppleScript 1.10 from the ground up. You will learn how AppleScript works and how to use it in a variety of contexts: in everyday scripts to process automation, in CGI scripts for developing applications in Cocoa, or in combination with other scripting languages like Perl and Ruby. AppleScript has shipped with every Mac since System 7 in 1991, and its ease of use and English-friendly dialect are highly appealing to most Mac fans. Novices, developers, and everyone in between who wants to know how, where, and why to use AppleScript will find *AppleScript: The Definitive Guide, 2nd Edition* to be the most complete source on the subject available. It's as perfect for beginners who want to write their first script as it is for experienced users who need a definitive reference close at hand. *AppleScript: The Definitive Guide, 2nd Edition* begins with a relevant and useful AppleScript overview and then gets quickly to the language itself; when you have a good handle on that, you get to see AppleScript in action, and learn how to put it into action for you. An entirely new chapter shows developers how to make your Mac applications scriptable, and how to give them that Mac OS X look and feel with AppleScript Studio. Thorough appendixes deliver additional tools and resources you won't find anywhere else. Reviewed and approved by Apple, this indispensable guide carries the ADC (Apple Developer Connection) logo. A guide to using the Ghidra software reverse engineering tool suite. The result of more than a decade of research and development within the NSA, the Ghidra platform was developed to address some of the agency's most challenging reverse-engineering problems. With the open-source release of this formerly restricted tool suite, one of the world's most capable disassemblers and intuitive decompilers is now in the hands of cybersecurity defenders everywhere -- and *The Ghidra Book* is the one and only guide you need to master it. In addition to discussing RE techniques useful in analyzing software and malware of all kinds, the book thoroughly introduces Ghidra's components, features, and unique capacity for group collaboration. You'll learn how to:

- Navigate a disassembly
- Use Ghidra's built-in decompiler to expedite analysis
-

Analyze obfuscated binaries • Extend Ghidra to recognize new data types • Build new Ghidra analyzers and loaders • Add support for new processors and instruction sets • Script Ghidra tasks to automate workflows • Set up and use a collaborative reverse engineering environment

Designed for beginner and advanced users alike, *The Ghidra Book* will effectively prepare you to meet the needs and challenges of RE, so you can analyze files like a pro.

Angels appear in every major world religion—from Christianity to Judaism, Islam to the Native American Thunderbirds. This book is a celebration of all the world’s divine messengers and a definitive resource containing all of the knowledge collected about these awe-inspiring beings. Rigorously researched, *Angels* is packed with knowledge about these protectors and guides, including:

- who (or what) angels are, their duties to the people of earth, their appearance, and their origins
- prayers for invoking your guardian angel and chasing away negative emotions
- the many rituals that will help you call on angels to help transform your life and guide, protect, and steer you toward love and success . . . and much more.

This tome of ancient and modern angel wisdom offers a perspective on a world we could only have previously imagined, as well as practical tools to bring more love, light, and energy into our lives.

Perform fast interactive analytics against different data sources using the Presto high-performance, distributed SQL query engine. With this practical guide, you’ll learn how to conduct analytics on data where it lives, whether it’s Hive, Cassandra, a relational database, or a proprietary data store.

Analysts, software engineers, and production engineers will learn how to manage, use, and even develop with Presto. Initially developed by Facebook, open source Presto is now used by Netflix, Airbnb, LinkedIn, Twitter, Uber, and many other companies. Matt Fuller, Manfred Moser, and Martin Traverso show you how a single Presto query can combine data from multiple sources to allow for analytics across your entire organization. Get started: Explore Presto’s use cases and learn about tools that will help you connect to Presto and query data. Go deeper: Learn Presto’s internal workings, including how to connect to and query data sources with support for SQL statements, operators, functions, and more. Put Presto in production: Secure Presto, monitor workloads, tune queries, and connect more applications; learn how other organizations apply Presto. How can Cloud Foundry help you develop and deploy business-critical applications and tasks with velocity? This practical guide demonstrates how this open source, cloud-native application platform not only significantly reduces the develop-to-deploy cycle time, but also raises the value line for application operators by changing the way applications and supporting services are deployed and run. Learn how Cloud Foundry can help you improve your product velocity by handling many of essential tasks required to run applications in production. Author Duncan Winn shows DevOps and operations teams how to configure and run Cloud Foundry at scale. You’ll examine Cloud Foundry’s technical concepts—including how various platform components interrelate—and learn how to choose your underlying infrastructure, define the networking architecture, and establish resiliency requirements. This book covers: Cloud-native concepts that make the app

build, test, deploy, and scale faster How to deploy Cloud Foundry and the BOSH release engineering toolchain Concepts and components of Cloud Foundry's runtime architecture Cloud Foundry's routing mechanisms and capabilities The platform's approach to container tooling and orchestration BOSH concepts, deployments, components, and commands Basic tools and techniques for debugging the platform Recent and soon-to-emerge features of Cloud Foundry Covers topics including HTTP methods and status codes, optimizing proxies, designing web crawlers, content negotiation, and load-balancing strategies. For people just starting to play, disc golf can become an exciting and addictive sport to play for a lifetime. Avid disc golfers often find playing a challenging test of both physical skill and mental determination. Disc golf is a "greener" sport than most, and has fewer barriers to entry than traditional golf and other recreational sports. It is also one of the fastest growing sports in the United States. The Definitive Guide to Disc Golf provides readers all the essential information they need to get started playing disc golf, but it is much more than just a basic "how to" manual – it is a thoughtful, fascinating, and thoroughly enjoyable exploration into the history, nature, science, and skills of disc golf. Featuring more than 80 instructional photos, this is a comprehensive book about disc golf that would be enjoyed by all players, from beginners to aspiring professionals. This guide readers from the basic configuration to the full power of Postfix. It discusses the interfaces to various tools that round out a fully scalable and highly secure email system. These tools include POP, IMAP, LDAP, MySQL, Simple Authentication and Security Layer (SASL), and Transport Layer Security (TLS, an upgrade of SSL). Published for the first time in the UK, Syd Field, acclaimed writer and director, tells you step-by-step how to identify and fix common screenwriting problems, providing the professional secrets that make films brilliant - secrets that can make your screenplay a success. He provides easily understood guidelines for writing a screenplay, from concept to finished product. The art of film-writing is made accessible to novices and helps practiced writers improve their scripts, as the author pinpoints stylistic and structural elements such as characterisation and plot. Tips and techniques on what to do after your screenplay has been completed and much more are all here. There are also practical examples from films which Syd Field has collaborated on such as Lord of the Rings, American Beauty and The Pianist. Written for all levels of screenwriters, this is an indispensable reference book for anyone who wants to make money as a great screenwriter. Ant is the premiere build management tool for use in Java environments. Unlike traditional build management tools such as GNU Make, Ant is itself written in Java, is platform independent, and interfaces well with the utilities in Sun's Java software development kit (SDK). In addition to being platform independent, Ant is also independent of the integrated development environment (IDE) being used. IDE independence is important for open source projects (or other projects) in which the various developers might use different IDEs. Using Ant, Java developers can: define build chunks, the results that they must produce, and the dependencies between them; automatically retrieve source code from source control systems such as PVCS; build applications by having Ant

compile the necessary source files in the proper order. Ant build files are written using XML---a well-established standard---so programmers using Ant are not required to learn yet another scripting language. They will likely already know XML, and will be able to leverage that knowledge. Ant is an open source project, and part of the Jakarta project. Jakarta is Sun's open source reference implementation for the JSP and Servlets specifications, and is part of the Apache group's work. Learn how to use, deploy, and maintain Apache Spark with this comprehensive guide, written by the creators of the open-source cluster-computing framework. With an emphasis on improvements and new features in Spark 2.0, authors Bill Chambers and Matei Zaharia break down Spark topics into distinct sections, each with unique goals. You'll explore the basic operations and common functions of Spark's structured APIs, as well as Structured Streaming, a new high-level API for building end-to-end streaming applications. Developers and system administrators will learn the fundamentals of monitoring, tuning, and debugging Spark, and explore machine learning techniques and scenarios for employing MLlib, Spark's scalable machine-learning library. Get a gentle overview of big data and Spark Learn about DataFrames, SQL, and Datasets—Spark's core APIs—through worked examples Dive into Spark's low-level APIs, RDDs, and execution of SQL and DataFrames Understand how Spark runs on a cluster Debug, monitor, and tune Spark clusters and applications Learn the power of Structured Streaming, Spark's stream-processing engine Learn how you can apply MLlib to a variety of problems, including classification or recommendation This instructive book takes you step by step through ways to track, merge, and manage both open source and commercial software projects with Mercurial, using Windows, Mac OS X, Linux, Solaris, and other systems. Mercurial is the easiest system to learn when it comes to distributed revision control. And it's a very flexible tool that's ideal whether you're a lone programmer working on a small project, or part of a huge team dealing with thousands of files. Mercurial permits a countless variety of development and collaboration methods, and this book offers several concrete suggestions to get you started. This guide will help you: Learn the basics of working with a repository, changesets, and revisions Merge changes from separate repositories Set up Mercurial to work with files on a daily basis, including which ones to track Get examples and tools for setting up various workflow models Manage a project that's making progress on multiple fronts at once Find and fix mistakes by isolating problem sources Use hooks to perform actions automatically in response to repository events Customize the output of Mercurial Mercurial: The Definitive Guide maintains a strong focus on simplicity to help you learn Mercurial quickly and thoroughly. In 1998 one programmer changed the world of Java. Frustrated by his efforts to create a cross-platform build of Tomcat using the build tools of the day (GNU Make, batch files, and shell scripts), James Duncan Davidson threw together his own build utility on an airplane flight from Europe to the U.S. Named Ant because it was a little thing that could build big things, James's quick-and-dirty solution to his own problem of creating a cross-platform build has evolved into what is perhaps the most widely used build management tool in Java

environments. Of all the Ajax-specific frameworks that have popped up in recent years, one clearly stands out as the industrial strength solution. Dojo is not just another JavaScript toolkit—it's the JavaScript toolkit—and Dojo: The Definitive Guide demonstrates how to tame Dojo's extensive library of utilities so that you can build rich and responsive web applications like never before. Dojo founder Alex Russell gives a foreword that explains the "why" of Dojo and of this book. Dojo provides an end-to-end solution for development in the browser, including everything from the core JavaScript library and turnkey widgets to build tools and a testing framework. Its vibrant open source community keeps adding to Dojo's arsenal, and this book provides an ideal companion to Dojo's official documentation. Dojo: the Definitive Guide gives you the most thorough overview of this toolkit available, showing you everything from how to create complex layouts and form controls closely resembling those found in the most advanced desktop applications with stock widgets, to advanced JavaScript idioms to AJAX and advanced communication transports. With this definitive reference you get: Get a concise introduction to Dojo that's good for all 1.x versions Well-explained examples, with scores of tested code samples, that let you see Dojo in action A comprehensive reference to Dojo's standard JavaScript library (including fundamental utilities in Base, Dojo's tiny but powerful kernel) that you'll wonder how you ever lived without An extensive look at additional Core features, such as animations, drag-and-drop, back-button handling, animations like wipe and slide, and more Exhaustive coverage of out-of-the-box Dijits (Dojo widgets) as well as definitive coverage on how to create your own, either from scratch or building on existing ones An itemized inventory of DojoX subprojects, the build tools, and the DOH, Dojo's unit-testing framework that you can use with Dojo—or anywhere else If you're a DHTML-toting web developer, you need to read this book—whether you're a one-person operation or part of an organization employing scores of developers. Dojo packs the standard JavaScript library you've always wanted, and Dojo: The Definitive Guide helps you transform your ideas into working applications quickly by leveraging design concepts you already know. A guide for experienced programmers demonstrates the core JavaScript language, offers examples of common tasks, and contains an extensive reference to JavaScript commands, objects, methods, and properties. Every enterprise application creates data, whether it's log messages, metrics, user activity, outgoing messages, or something else. And how to move all of this data becomes nearly as important as the data itself. If you're an application architect, developer, or production engineer new to Apache Kafka, this practical guide shows you how to use this open source streaming platform to handle real-time data feeds. Engineers from Confluent and LinkedIn who are responsible for developing Kafka explain how to deploy production Kafka clusters, write reliable event-driven microservices, and build scalable stream-processing applications with this platform. Through detailed examples, you'll learn Kafka's design principles, reliability guarantees, key APIs, and architecture details, including the replication protocol, the controller, and the storage layer. Understand publish-subscribe messaging and how it fits in the big data ecosystem.

Explore Kafka producers and consumers for writing and reading messages Understand Kafka patterns and use-case requirements to ensure reliable data delivery Get best practices for building data pipelines and applications with Kafka Manage Kafka in production, and learn to perform monitoring, tuning, and maintenance tasks Learn the most critical metrics among Kafka's operational measurements Explore how Kafka's stream delivery capabilities make it a perfect source for stream processing systems

Jython is an open source implementation of the high-level, dynamic, object-oriented scripting language Python seamlessly integrated with the Java platform. The predecessor to Jython, JPython, is certified as 100% Pure Java. Jython is freely available for both commercial and noncommercial use and is distributed with source code. Jython is complementary to Java. The Definitive Guide to Jython, written by the official Jython team leads, covers Jython 2.5 (or 2.5.x)—from the basics to more advanced features. This book begins with a brief introduction to the language and then journeys through Jython's different features and uses. The Definitive Guide to Jython is organized for beginners as well as advanced users of the language. The book provides a general overview of the Jython language itself, but it also includes intermediate and advanced topics regarding database, web, and graphical user interface (GUI) applications; Web services/SOA; and integration, concurrency, and parallelism, to name a few.

JavaScript--the powerful, object-based scripting language that can be embedded directly into HTML pages--has earned its place in the web developer's toolkit, to the extent that it's now considered required knowledge for web developers. You can use JavaScript to create dynamic, interactive applications that run completely within a web browser. JavaScript is also the language of choice for developing Dynamic HTML content. Because its syntax is based on the popular programming languages C, C++, and Java, JavaScript is familiar and easy to learn for experienced programmers. At the same time, it's an interpreted scripting language, providing a flexible, forgiving programming environment for new programmers. The JavaScript Pocket Reference, 2nd Edition, provides a complete overview of the core JavaScript language and client-side scripting environment, as well as quick-reference material on core and client-side objects, methods, and properties. The new edition has been revised to cover JavaScript 1.5, and is particularly useful for developers working with the standards-compliant web browsers, such as Internet Explorer 6, Netscape 7, and Mozilla. Ideal as an introduction for beginners and a quick reference for advanced developers, this pocket-sized book is easy to take anywhere and serves as the perfect companion volume to the bestselling JavaScript: The Definitive Guide, 4th Edition. O'Reilly's Pocket References have become a favorite among developers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point and need to get to the answer quickly, the new JavaScript Pocket Reference is the book you'll want close at hand. The Definitive Guide to HTML5 WebSocket is the ultimate insider's WebSocket resource. This revolutionary new web technology enables you to harness the power of true real-time connectivity

and build responsive, modern web applications. This book contains everything web developers and architects need to know about WebSocket. It discusses how WebSocket-based architectures provide a dramatic reduction in unnecessary network overhead and latency compared to older HTTP (Ajax) architectures, how to layer widely used protocols such as XMPP and STOMP on top of WebSocket, and how to secure WebSocket connections and deploy WebSocket-based applications to the enterprise. Build real-time web applications with HTML5. This book: Introduces you to the WebSocket API and protocol Describes and provides real-world examples of protocol communication over WebSocket Explains WebSocket security and enterprise deployment

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